Literoplexus- "where words become weapons and minds become legends"

Word play "catch the phrase before it escapes your mind"

1. Split players into two teams (2 players each)
2. Sit in a circle such that alternating team members should face each other.
3. One player sees the phrase, then the player will describe it and the other teammate has to guess.
4. You can use synonyms, examples and descriptions.
5. You cannot say any part of the phrase, give rhyme hints (“sounds like…”) or the first letter of the phrase.
6. Once guessed correctly, pass the device to the next player (from the other team).
7. The timer is of 30 sec and will buzz at the end.Play continues quickly until it buzzes.
8. When the timer goes off, the team not holding the slip earns 1 point. First team to score 7 wins.
9. Each team can skip once per round. No gestures are allowed.

Poc-

Sana saeed -7388874999

Mituj maheshwari-9511436299

Kunal trivedi-9411085179

Shalini rao-9151312562

Chaos³

"Break it, build it and beat the clock"

1. Rubik's cube must be fully solved at the time of stopping the timer. If the puzzle takes more than one turn after stopping the timer, the solve is considered a DNF (did not finish).

2. The competitors will be given a maximum time of 30 seconds for legal inspection of the cube before starting to solve.

3. Competitors must not touch the cube in any way before starting or stopping the timer.

4. Competitors are not allowed to talk or discuss the scrambles during the round.

5.Participants are requested to bring their own Rubiks cube. One who takes minimum time for the solve will be declared as the winner.

Poc-

Ishan roda-7376705032
Niharika kaur-9389252257

Sourabh rathour-7017702086

Manglam-9304180285

Mind Games- "play sharp, think sharper, think twice, the first aren't always right"

- The Ultimate Fandom Quiz (Anime, Marvel, DC cinematic universe and fantasy series/movies)

Poc-

Akshat Jain 80573 86859

Rohan kumar 84499 49626

Sourabh rathour 70177 02086

Teerthankar Singh Rathore 90849 49782

- **MELA Quiz** (Music Entertainment Literature Art)

Poc-

Shalini rao-9151312562

Mihir raj -8896581234

Manglam-9304180285

Niharika kaur-9389252257

- **GK Quiz**

Poc-

Niharika kaur-9389252257

Manglam-9304180285

Sourabh rathour-7017702086

Shalini rao-9151312562

- **Mythology quiz**

Poc-

Sourabh rathour-7017702086

Lakshya varshney-6397096278

Kriti mishra-7355308306

Shalini rao-9151312562

- **Academic quiz**

Poc-

Devansh Singh 89579 74582

Sourabh Rathour 70177 02086

Manglam 9304180285

Niharika kaur 93892 52257

Entries will be taken in the form of teams only.
Each team will have 3 members.
Screening Round-

1. Each team is given a set of 20 questions out of which there will be 2 parts- A and B. Part A will contain 10 MCQs of 1 mark each. Part B will be QnA type 10 questions carrying two marks each. Partial marks may be awarded in Part B only.

2. In case of a tie between two teams, the team which has answered more questions correctly in Part B will be declared the winner

Preliminary Round-

1. This round will be based on audios/videos images.

2. Each team will be given two questions and each question will carry 20 marks.

3. Time limit is 20 sec per question.

4. Questions will not be passed to other teams.

5. There is no negative marking.

6. After round two, only 3 teams will go forward based on their scores.

7. In case of a tie, the result will be decided by a single question. The team that answers the question correctly first wins.

8. The scores of the remaining teams will be reset to zero.

Final round -consists of 2 rounds :Mains AV and Mains Buzzer
Mains -AV
1. This round will be based on audios/videos images.
2. Each team will be given two questions and each question will carry 20

marks.
3. Time limit is 20 sec per question.
4. Questions will not be passed to other teams.
5. There is no negative marking.
6. In case of a tie, the result will be decided by a single question. The team that answers the question correctly first wins. The scores of the remaining teams will become zero.

Mains -Buzzer

1. There will be a total of 8 questions. 20 marks will be awarded per question answered correctly.

2. Negative marking of -10 will be done if there is a pause of more than 5 sec after pressing the buzzer or the question is answered incorrectly.

Rapid fire round- Best three teams will be able to play this round
1. There will be 1- 2-word answer questions.
2.Each team will be given 60 seconds to answer all the questions.
3. There will be 4 decks consisting of 15 questions each, which will be alloted randomly.

4. 5 marks will be awarded for every correct answer.

5. A negative marking of -5 will be done for every wrong answer.

THE NAME GAME

“Behind Every Clue Lies a Name.”

General
Each challenge will be conducted within a specified time limit announced by the organisers.
Any form of external assistance or unfair means may lead to disqualification.

1.Screening Round — Four Clues

Each team will be given a personality to identify.
A maximum of 4 clues will be provided, one at a time.
Teams must identify the personality based on the clues.
30 sec will be provided after 4th clue to answer.
The team may attempt an answer after any clue.

2.Preliminary Round — Three Clues

Teams qualifying from the Screening Round will proceed to the Preliminary Round.
Each personality will be identified through a maximum of 3 clues. Clues will be revealed sequentially.
30 sec will be provided after 3rd clue Teams must identify the personality using the information provided.

3.Final Round- The Final Round will consist of two challenges:

A. Taboo Round
A personality will be assigned to one member of the team.
The assigned member must provide verbal clues to help the team identify the personality.
The clue-giver must not use any of the restricted/taboo words listed for that personality.
The team must guess the personality within the stipulated time.
The use of the personality's name or any prohibited word will result in disqualification of that attempt.

B. Pictionary Round
One member of the team will be assigned a personality.
The member must draw clues related to the personality for the rest of the team to identify.
The participant must not draw the person's portrait or direct sketch.

Alphabets, words, names, numbers, or written hints are not permitted.
The team must identify the personality based solely on the drawing.
Poc-

Sourabh Rathour-7017702086
Mihir raj -8896581234
Manglam-9304180285
Sana saeed-7388874999

Spell strike

"Hit every letter right"

SCREENING

1. All teams will be provided with a piece of paper.

2. 15 words will be dictated which have to be written down on the provided piece of paper. 1mark will be awarded for each correct answer.

3. From each batch, the team with the highest score will be eligible to participate and each team should have 3 members .

4. Use of pen and paper will not be allowed in the main quiz.

Round 1-Spellings
1.Each team will be given 3 words to spell.

2. The words will be dictated 3 times.

3.The teams will be provided with the word meaning and phonetic transcription ONLY ON REQUEST.

4. The teams will have 40 seconds to spell the word.

5. 20 marks will be awarded for each correct answer.

6. ONLY BRITISH SPELLINGS WILL BE ACCEPTED.

Round 2 - Pronunciations

1. Each team will be given 2 words.
2. The word will be displayed and the team will have 30 seconds to answer with the correct pronunciation.
3. British pronunciation according to Oxford dictionary will be accepted.
4. 20 marks will be awarded for each correct answer.

Round 3 - Dictionary bluff

1.The two teams of 3 members each , 4 rounds.
2. Each team gets 2 rounds for guess and 2 rounds for bluff . Repetition of team members in each round of bluff and guess is not allowed
3. Anchor will take a word from the chitbox and will announce the word to both the teams
4. Team bluff will have to define the meaning of the word and team guess will answer whether the definition was correct according to dictionary (Oxford/Webster) or not.
5. If the team guessed correctly the definition be dictionary accurate or not , they will get the point and if they guess wrong then the point will be given to the team bluff
6. Once a response by team guess has been given it could not be altered

Poc-

Keosha jain-7880450319

Shalini rao -9151312562

Akshat jain-8057386859

Manglam-9304180285

Crosswired "Every clue counts and its complicated"

1. Contesting teams should have 2 members each.
2. The entries have to be made as a team and hence no individual entries shall be entertained.
3. The event would consist of 2 rounds.

a) Round 1: Crossword

A crossword puzzle with clues will be provided which is to be solved correctly in the shortest time possible. (Time will be used as a tie breaker) Top teams go through to second round.

b) Round 2: Anagram
1.Top 6 teams from round 1 will advance through the Anagram round
2.Each team would be given 10 words out of which they have to make maximum no. of new words without any addition or substraction
3. Each word must be from the standard English dictionary either from Oxford or merriam webster
4. No proper nouns, abbreviations, or any slang should be used.
5. Time limit for this round would be 20 minutes, after that points, would be deducted
6.For each new word 5 marks would be awarded.For the team exceeding the time limit, 2marks would be deducted per min for next 5 min.

7. Within the 10 given words, 1 word would be a high scoring word , if the contestant would be able to make new word from it then they'll be awarded 20 marks for it

8. Participant with the highest score at the end will be declared winner.

Poc -

Akshat jain-8057386859

Aditya vatsa-8521531286
Sandeep singh-9555380979

Manglam-9304180285

Oratoria "Recasting the rhetoric of the remarkable"

1. 5 entries per batch maximum.
2. Time limit 4 min (buzzer at 3 min)
3. No extra time for introduction.
4. Speaker should enact any personality and can also dress similar to them.
5. The language should strictly be same as the speech being enacted.
6. The speech should not necessarily be copied and improvisation are welcome.

Poc-

Yash Bhardwaj-9897138591
Sourabh kumar-8744994060
Sana saeed-7388874999
Sourabh Rathour-7017702086

Fiction junction "Where thoughts take forms and tales are born"

- **Story writing**

1.Entries open to all
2. a series of 6 images would be provided and a story connecting them is to be framed. Language can be either English / Hindi.
3. Every participant has to knit an original story connecting dots from the 6 images in same sequence as given.
5. Word limit is 500.
6. Time 1 hr.

7. A Panel of Judges would review each story & their decision would be final.

Poc-
Mihir raj-8896581234
Manglam-9304180285
Soumili chakrabarty7906017429
Sameer tiwari 8303900311

- Snippet writing

1.Entries open to all.
2. a video clip would be displayed and the participants have to inculcate their emotion / thought the image provokes in them into a short paragraph in not more than 150 words in either English or hindi.
3. Time limit 30 minutes
4. Panel of judges would review each snippet & their decision would be final.
5. Winning entries will be posted on Literoplexus Instagram page.
Poc-
Manglam-9304180285
Devansh Singh-8957974582
Lakshya varshney-6397096278
Kanak 8433030546

Kehkashan "Every thought has a verse, every verse holds a story"
1. Entries open to all.
2. Participants will be shown 5 different images and they have to write a poem with the title for the particular picture on the spot.
3. No language restrictions. Participants can write in either English or Hindi.

4. Use of any unethical or discriminatory words is strictly prohibited.
5. Top 3 winning writings would be posted on Literoplexus Instagram page.
6. Winners are eligible to take part in Bekhayali spontaneously.

Poc

Manglam-9304180285
Mihir raj-8896581234
Lakshya varshney-6397096278

Kanak 8433030546

The Enigma:"Question everything, trust nothing"

1. A preliminary round would be conducted & entries are open to all
2. Top 2 teams of each batch would be selected based on scores in pre-round.
3. Each team can have max. 8 members.
4. Each selected team will be given case files with evidences, clues & images leading to the culprit and hence solving the case.
5. Time alloted :- pre-round - 45 min
   main case :- 1 hr.
6. In case of a tie: - team submitting the solved case in lesser time would be the winner.
7. No team member of deadlock/the odyssey is allowed to take part in the event to have fair chances for each individual.

Poc

Vaasu-6388011151
Devansh Vaish-9528956883
Dhananjaya-9557431425

Deadlock "The only way out is through"

1. 2 teams per batch of 6 members each
2. Teams would be given a locked room with items / written clues leading to final stage & unlocking the door to escape , so be alert and search wisely
3. No item/clue should be displaced from original location / tampered by anyone & doing so can lead to immediate disqualification.
4. In case of more than 2 teams per batch a pre-round would decide teams for final round
Time is 30 min.
5. If unable to escape within 45 min and buffer of 5 min team should abort and team that escapes in least time becomes the winner.
6. No team member of the enigma/the odyssey is allowed to take part in the event to have fair chances for each individual.

Poc

Devansh vaish-9528956883
Vaasu aditya-6388011151
Shalini rao-9151312562
Niharika kaur 9389252257

The Odyssey
"Every clue begins an adventure"
1. No team member of the enigma/deadlock is allowed to take part in the event to have fair chances for each individual
3 teams per batch of 8 members max
Time limit of 1 hr 15 min & 15 min buffer.
2. A set of 10 clues would be planted randomly in and around college premises where solving one clue leads to next.

3. Clue 1 would be provided to all teams by organisers & subsequent hunt begins.
4. With each clue teams have to find 1 item too listed on the clue paper & bring all items/clues in the end to the organisers after finding the treasure .
5. No clues/items should be tampered & displaced and finding out any such thing happening lead to immediate disqualification of teams whose member is caught doing the same.
6. Team that collects all items & gets to the final treasure passing all steps in the least time would be winner.

Poc

Lakshya Varshney 6397096278
Devansh vaish9528956883
Vaasu aditya6388011151
Kanak 8433030546

Flip the script
"Defend what you never believed"
1. Entries open to all.
2. Each participant would be given a topic (randomly picked up on chits by participants) on the day of event 1 hr prior & would have to speak for or against the motion.
3. No changes in language once started speaking.
4. Participant would be randomly asked to switch from for to against the motion anytime during the 4 min of allotted time.
5. Participants should immediately switch on buzzer & start speaking opposite to their motion.
6. Time allotted :- 4 min per participant

Poc-

Akshat jain -8057386859

Zafar naseeb-9648558883

Shalini rao-9151312562

Manglam 9304180285

Nazariya

"The unheard perspective"

1. Entries open to all.
2. Participants would be given villain characters from movies, anime, mythology, history, etc. They have to justify and defend them/their actions against all odds.
3. Which participant gets which character to defend would be decided via a list 1 day prior to the on-stage event (based on your selection through google form and if two candidates choose same character, then chits would decide.
4. No use of explicit/provocative comments is allowed.
5. Time allotted per candidate is 5 minutes, including audience and judge interaction.
6. English or Hindi language can be used simultaneously and interchangeably.

Poc

Shalini rao9151312562

Mihir raj8896581234

Niharika kaur 9389252257

Manglam 9304180285

Bekhayali

"Khayaal aazad hain"

1. Entries open to all.
2. Time allotted for each participant: maximum 4 minutes.
3. Exceeding the allotted time will lead to deduction of marks (−10 every 30 seconds).
4. Includes all such talents that do not have a separate event, for example, poetry, storytelling, rap, beatboxing, stand-up, or any other talent one wishes to showcase on stage, with prior information to the organisers.
5. Any language that the audience can understand, without any offensive content, is allowed.
6. No recitation or replication of any previously available content is allowed, as whatever is performed on stage should be the participant's own creation.
7. If more that 5 candidates register in one category , a priliminary round will decide the final 5 on-stage performers.

Poc

Shalini rao-9151312562

Mihir raj-8896581234

Niharika kaur-9389252257

Sourabh Rathour 70177 02086

Lit-urgency- Meme page

"A literary emergency; a creative explosion"

1. Online entries open to all.
2. Share your creative memes over any literary content, like any poetry, quotes, any books or its content, or anything related to literature.

4. Follow our Lit-urgency Instagram page and tag Lit-urgency on the memes you make.

Poc

Mihir raj -8896581234

Aditya Vatsa-8521531286
Niharika kaur-9389252257

Shalini rao*9151312562*

Cover Story- Book cover designing

"Everyone has a story, and yes it is judged by the cover"

1. Entries open to all.
2. Design your original book cover, give it a title, and write a brief note telling us what it would be about (not more than 150 words).
3. No plagiarism or use of AI for the title of the story or the story itself would be tolerated and would lead to immediate disqualification.
4. Share your entries on Google Forms. Winners would be posted on Literoplexus' official Instagram page.

Poc-
Lakshya varshney *6397096278*
Shalini *9151312562*

Objection overruled - Courtroom
"Come for the cases, stay for the clashes"

1. A team-based criminal trial game where forensic medicine, pathology, toxicology, DNA evidence, investigation, and courtroom reasoning determine the outcome.

2.Recommended duration: 90 minutes. Suggested team size: 4- 8 students per team. Independent faculty/organizer judges score all teams.

1. THE FOUR TEAMS

• Team 1 - Prosecution: Responsible for building a case against the accused, presenting a coherent theory, and showing how evidence supports the allegation.
• Team 2 - Defense: Responsible for challenging evidence reliability, identifying gaps and alternative explanations, and arguing reasonable doubt.
• Team 3 - Forensic Experts: Responsible for explaining the autopsy, toxicology, DNA, injuries, and report limitations. They must answer questions impartially.
• Team 4 - Investigation Unit: Responsible for reconstructing the timeline, explaining evidence collection and the chain of custody, and responding to investigative questions.

2. EVENT FORMAT & ROUND SCHEDULE

• Round 1: Crack the Case (15 min) – All teams receive the initial case file and submit a preliminary theory, key questions, and evidence needed.
• Round 2: Forensic Reveal (20 min) – Organizers release staged reports: autopsy, toxicology, DNA, scene details, or timeline evidence. Teams interpret what each finding does and does not prove.
• Round 3: Courtroom Battle (30 min) – Prosecution and defense present arguments; forensic experts and investigators testify and face questions.
• Round 4: Final Submissions & Verdict (15 min) – Teams deliver short conclusions. An independent judge or jury announces the fictional verdict.
• Briefing/transitions (10 min) – Used to explain rules, change rounds, total scores, and announce winners.

3. COURTROOM PROCEDURE

• Opening statements: Prosecution and defense get up to 2 minutes each.
• Testimony: The judge calls the investigation unit and forensic experts. Each team may ask up to two relevant questions per witness, subject to time constraints.
• Cross-examination: Questions must concern evidence, methods, reliability, consistency, or the witness's assigned knowledge.
• Closing: Prosecution and defense get 2 minutes each; experts and investigators may give a 1-minute final clarification.

4. RULES, OBJECTIONS & PENALTIES

• General: Use only released evidence and clearly labelled inferences. Do not fabricate reports or witnesses. Respectful courtroom language is required.
• Valid objections: Irrelevant question, speculation, misstates evidence, repetitive question, or introduces an unapproved fact. The judge's procedural ruling is final.
• Penalties: Warning for a minor first violation; up to 2 points for repeated interruptions or frivolous objections; up to 10 points or disqualification for fabricated/altered evidence. Serious misconduct may lead to removal.
• Fair scoring: Independent judges score all teams. The verdict and competition ranking are separate. Ties are broken by forensic accuracy, followed by evidence reasoning, and then cross-examination.

DISCLAIMER: This is a fictional educational simulation, not legal advice or a determination about any real person. Use scientifically consistent fictional reports and follow college policies. If Indian legal provisions are discussed, check the applicable current law before the event.

THE OBJECTIVE IS NOT TO SOUND CERTAIN. IT IS TO REASON FROM THE EVIDENCE.

Poc
Manglam 9304180285
Kunal trivedi 9411085179
Sourabh Rathour 70177 02086
Akshat jain 8057386859

Hindi debate " तर्कों पर परखिए हर विचार"

1. Participants can choose whether they want to speak for or against the motion
2. Two participants will be selected from each batch.
3. Total participants will be divided into two i.e. for the motion and against the motion.
4. ROUND 1 :Each participant will speak from their respective motion for 2 mins
5. The first bell will ring at one minute 30 seconds and the final bell at two minutes, exceeding the time limit would lead to penalisation

6. Round 2 , The Rebuttal- The participant will quote the opposing motion reference and deliver against it .The time limit will be 1 min.

7 . After every one from "for the motion" and "against the motion " panels has spoken there will be cross questioning from the judges and the audience

8 . No use of unparliamentary, unethical language or hate speech is allowed.

9. Points will be awarded on the basis of speech,delivery, content, question and answer session.

10. No points for asking questions. If no questions are asked, full points will be given in the question answer section.

11. Members can't ask direct questions from the opponent panel in

rebuttal round.

Poc-

Manglam 9304180285

Kirti Mishra 73553 08306
Mihir Raj 88965 81234
Niharika 93892 52257

The forum "Where ideas take a stand"

1. Participants can choose whether they want to speak for or against the motion
2. Two participants will be selected from each batch.
3. Total participants will be divided into two i.e. for the motion and against the motion.
4. ROUND 1 :Each participant will speak from their respective motion for 2 mins
5. The first bell will ring at one minute 30 seconds and the final bell at two minutes, exceeding the time limit would lead to penalisation
6. Round 2 , The Rebuttal- The participant will quote the opposing motion reference and deliver against it .The time limit will be 1 min.
7. After every one from "for the motion" and "against the motion " panels has spoken there will be cross questioning from the judges and the audience
8. No use of unparliamentary, unethical language or hate speech is allowed.
9. Points will be awarded on the basis of speech,delivery, content, question and answer session.
10. No points for asking questions. If no questions are asked, full points will be given in the question answer section.

11. Members can't ask direct questions from the opponent panel in rebuttal round

Poc-

Manglam 9304180285

Mihir Raj 88965 81234

Sana Saeed 73888 74999

Shalini rao 91513 12562

Bol bacchan- " brains, banters and bold opinions"

It will consist of single round and time duration will be 2 minutes.

1. Each contestant will be given a topic to debate.
2. Contestants must present their arguments in a humorous, creative, and entertaining manner.
3. Personal attacks, offensive remarks, and inappropriate language are prohibited.
4. The winner will be decided based on humour, creativity, spontaneity, and audience engagement.
5. The contestant who makes the audience laugh the most wins!

Poc

Manglam 9304180285

Mihir Raj 88965 81234

Rishabh Bhartiya 84457 61329

Sourabh Rathour 70177 02086

Pen stroke -Calligraphy

"Turn stroke into master pieces"

1. Entries are open for all.
2. Quote will be given on the spot.

3. Paper would be provided during the event.
4. Page decor will not be counted.
5. Time given to all participants will be 1 hour.
6. A panel of judges will review each piece and select the winners. The decision of the judges will be final

Poc-

Harshita singh 89792 65057

Shalini rao 91513 12562

Niharika kaur 93892 52257
Manglam 9304180285

Square one
"Start smart, solve sharp"

1. The Sudoku grid consists of 9x9 spaces.
2. You can use only numbers from 1 to 9.
3. Each 3 × 3 block can only contain numbers from 1 to 9. Each vertical column can only contain numbers from 1 to 9.
4. Each horizontal row can only contain numbers from 1 to 9.
5. Each number in the 3 × 3 block, vertical column or horizontal row can be used only once.
6. The game is over when the whole Sudoku grid is correctly filled with numbers.
7. The one who solves the whole Sudoku in the minimum time will be the winner

Poc -

Sourabh Rathour 70177 02086
Shweta gautam93055 59625
Shruti singh 6393628853
Shalini rao 91513 12562